

1 : General Information

The Virtual Fantasy competitions reward the best projects in the world of Virtual Technology and Uses created by students and young researchers (PhD students and research fellows).

Registration to Virtual Fantasy is free and open until February the 15th 2017 inclusive.

They are two categories available: “**Limited Time**” and “**Demos**”. The first has a set theme and takes place over 30 hours non-stop during the Laval Virtual show.

The second is a competition with no set theme where the participants bring and display their projects during the Laval Virtual show.

The aim of these competitions is to promote the use of Virtual and Augmented Reality technology and to highlight the potential of such technology and the talented students who participate.

2 : Participants

These competitions are open to young researchers (PhD students and research fellows) at public or private research laboratories from all over the world and students from teaching establishments such as grandes écoles, universities and colleges (or the equivalents).

Each establishment or laboratory can register one or more teams, subject to available places and on a first come, first served basis. One team may be registered for several competitions.

Each team will have a maximum of 4 participants.

Competitors registered for the ReVolution competition cannot register for the Demos category of the Virtual Fantasy.

Laval Virtual reserves the right to reject an application, particularly for the two Virtual Fantasy competitions, if there are no more available places; this decision will be based upon the registration date of the application.

3 : General Conditions

The rules and themes of the competitions are subject to change in order to comply with organizational constraints and consistency; all participants already registered at the time will be informed of any changes.

The juries' decisions are final.

Participants agree to transfer all media coverage rights of themselves and their projects to Laval Virtual.

4 : Registration

By registering, participants unconditionally accept these rules.

Registration to Virtual Fantasy is free and open until the February 15th 2017 inclusive.

There are 14 teams for the Virtual Fantasy “Demos” category, and 15 for “Limited Time”.

Registration must be accompanied by the appointment of a permanent teacher from the school that the majority of the students attend. That person will be the team’s supervisor, but is not counted amongst the 4 team members (the maximum possible) and will not actually participate in the competitions. The Laval Virtual organizers accept no responsibility for the teacher’s fees. Their attendance at the event is recommended but not compulsory.

Registration in the "limited time" category requires the appointment of a coach (professional, teacher, former student...). The coach is the fifth team member, he brings its expertise and knowledge (development, computer graphic, communication, use ...). In return, the coach will receive a free access to the exhibition and to the scientific conferences.

Students participating in the “Limited Time” category will be fed and housed by the Laval Virtual organizers from 20 March to 22nd included. The team winning the competition as well as the team winning the special mention has to present their applications until the exhibition closes on March 26th.

Students participating in the “Demos” and “Limited Time” category will be housed by the Laval Virtual organizers from 22 March to 26th.

Only one team per establishment can register for the “Limited Time” category. Any others will be placed on the waiting list in the event of withdrawal or available space.

Travel expenses to Laval will not be reimbursed. Each team can find a financial sponsor to cover their travel expenses. In consideration, the sponsor logo will be displayed in the workspace of this team. Teams from abroad may be able, upon request, to receive financial aid at a flat rate from the organizers to cover part of their travel expenses.

Registration is to be completed online on the Laval Virtual website. Teams may also register by sending a paper form with the participants’ contact details, along with this duly signed document, to the following address:

Laval Virtual, 6 rue Léonard de Vinci, CS 20119 53001 Laval Cedex, France

5 : Virtual Fantasy Demos

The “Demos” category is a competition without a set theme where participants bring and showcase, during the Laval Virtual show (9.00am Wednesday 22 March to 6pm 26 March 2017), projects that they have developed beforehand. The projects will use and highlight Virtual Technology and Uses.

The participating team registers and presents its entry at the Laval Virtual show. The selection committee will accept or reject the team’s entry after evaluating its project. The selection criteria are based on the interest and creativity of the project as well as its appropriateness for the Laval Virtual show (i.e. all projects of a violent or pornographic nature will be automatically rejected).

The selection committee's decision for admission to the "Demos" category is final.

A shortlist of five finalist teams in the competition will be made by the jury before the exhibition opens on the basis of presentations provided by the participants.

The teams chosen to participate in the "Demos" category will exhibit their projects in the area allocated to them at the Laval Virtual show from 9.00am Wednesday 22 March to 6.00pm Sunday 26 March. There must always be at least one team member present in this area to present the project to the show's visitors as well as members of the jury. The teams are responsible for bringing all necessary equipment needed for the project's operation (extension cables included).

The organizers will give each team registered in the "Demos" category a 3m x 3m display area and teams may use screens. They will also provide each team with a 60cm x 60cm table and three chairs.

The organizers cannot be held responsible for any technical breakdowns of the project, the lack of necessary equipment or any thefts committed on site.

Deliverables: A video demonstrating the project (maximum length of 2 minutes in .mp4 format).

6 : Virtual Fantasy Limited Time

The "Limited Time" category is a competition with a set theme where the participants develop, during the Laval Virtual show, an original project with their own IT equipment and software. Equipment and accessories kit can be also be provided by the organizer.

The competition's theme will be revealed to the competitors at 10.00am on Tuesday 21 March 2017

Teams registered in the "Limited Time" category agree to attend and develop their project from 10.00am Thursday 23 March to 4.00pm Wednesday 23 March. The team winning the competition as well as the team winning the special mention has to present their applications until the exhibition closes on March 26th.

The equipment and accessories kit will be revealed on the day, before the start of the competition, and will set the competition's theme.

The organizers will also provide each team with a 120cm-diameter table and four chairs.

The organizers cannot be held responsible for any technical breakdown of any equipment and software provided, the lack of necessary equipment or any theft committed on site.

Deliverables: A video demonstrating the project developed over 30 hours (maximum length of 2 minutes in .mp4 format).

7: Prize

Each competition will have a prize of substantial value provided by our partners.

The juries and organizers reserve the right to award the prizes to the best teams.

The winning teams in the "Demos" and "Limited Time" categories will receive a Laval Virtual Cup at the Official Laval Virtual Prize Giving Ceremony which will take place on Thursday 23 March 2017 at 7.00pm.

One of the teams from the "Demos" category will be invited to Japan to take part in the final of the International collegiate Virtual Reality Contest (IVRC). The winning project will be chosen by the IVRC committee. This committee will also define the invitation conditions.

8 : Le jury

The Virtual Fantasy juries will be made up of professionals from the world of Virtual Reality, specialists from various sectors and national and international leading figures.

The jury of the category "Demos" will select 5 finalists thanks to the videos submitted during the team registration. The finalists will be announced during the exhibition and their applications will be tested by the jury to determine the winners of the competition.

The jury of the category "Limited time" will consist of three groups. Each group will test 5 applications and will determine a finalist. Then, all members of the jury will test the applications of the finalist teams to determine the winners of the competition.

The juries' final decisions will be announced from 7.00pm onwards on Thursday 23 March 2017 during the Laval Virtual evening.